

Getting Started with SplashCast

Creating an Account

Before you begin creating digital media with SplashCast, you will need to create an account. In the future you might be using SplashCast for academic or professional use. In that case, you will want to enter your class or organization name when registering. For this training, *enter your information with your first and last name as the display name*. This will help organize things later.



Hands-on:

Create a SplashCast Account

1. Navigate to <http://splashcast.net> using your preferred browser.
2. Near the top of the window, click on **try**.
3. In the SplashCast console, click **register now**.
4. **Enter your information** in the required fields.
5. Click **done**.

You will then be asked to import or add contacts to the Friend Manager. This function allows you to easily alert viewers when you have published a new show. Keep this function in mind when you use SplashCast in the future. We will not cover the Friend Manager feature in this training.

6. In the Friends Manager section, click **skip this step**.
7. The screen below will be displayed once you have completed these steps.

The screenshot shows a web interface for a user profile. At the top, there are three tabs: 'Home', 'User Profile', and 'New account created'. The 'New account created' tab is active. The main content area displays a message: 'Thank you for joining SplashCast. Your account has been created. Click **login** to proceed to your account homepage.' Below the message are two input fields: 'email' with the value 'shjeltne@nmsu.edu' and 'password' with a masked value '*****'. There is a checkbox labeled 'remember me on this computer' and a 'login' button with a green arrow. At the bottom left, there is a navigation bar with icons for 'HOME', 'SHOWS', 'CHANNELS', and 'PLAYERS', and a 'SplashCast' logo with 'logout' and 'account settings' links.

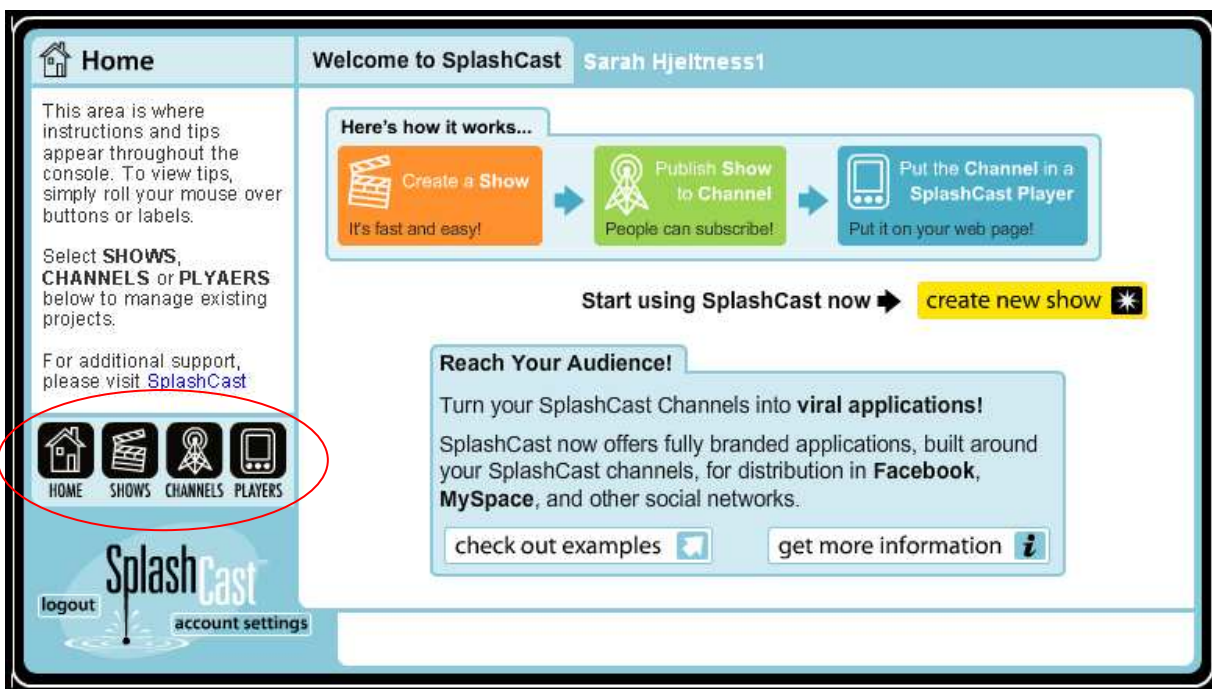
8. Click **login**.

Navigating in SplashCast

While working in SplashCast, there will be very few instances where you will need to leave the SplashCast console. It is important then, to become familiar with terms, icons and navigation structure used in SplashCast.

Note: Clicking your browser's **back button will log you out** of SplashCast. Remember to use the navigation provided in the SplashCast console.

Below is an image of the SplashCast console. After you have logged in to your account, this screen will be displayed. The four icons in the lower left corner allow you to access your shows, channels, and players in SplashCast.



Shows are the digital media you create using PowerPoint presentations, videos, pictures, music, and audio narration.

Channels are used to organize your shows. You can create as many channels as you would like. For example, you could have a channel for each of your classes, and a channel for your own personal use.

Players are like the television set in which your channel is playing. You might need channels to be viewed in different ways on your webpage. For example, your player could list all the shows currently connected to a channel or the player could start with the first show in the list. You can also change the size of your players. One player can be used for all channels or each channel could have its own player, depending on your needs.